

Overview of the Global Arrays Parallel Software Development Toolkit

Bruce Palmer

Jarek Nieplocha, Manoj Kumar Krishnan, Vinod
Tipparaju

Pacific Northwest National Laboratory

Overview



- ⌘ Background
- ⌘ Programming Model
- ⌘ Core Capabilities
- ⌘ New Functionality
- ⌘ Applications
- ⌘ Summary

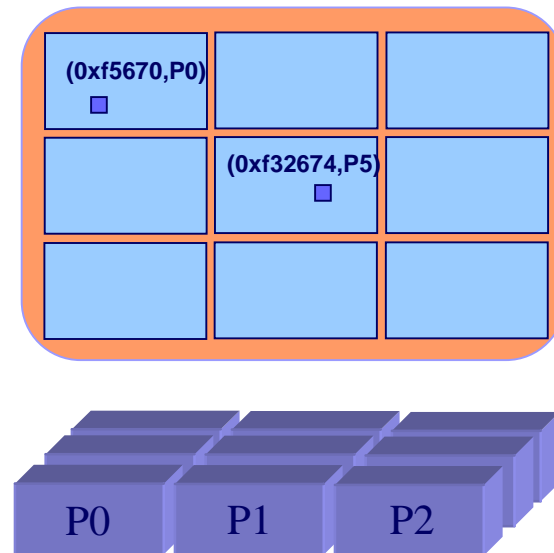
Distributed Data vs Shared Memory



Distributed Data:

Data is explicitly associated with each processor, accessing data requires specifying the location of the data on the processor and the processor itself.

Data locality is explicit but data access is complicated. Distributed computing is typically implemented with message passing (e.g. MPI)



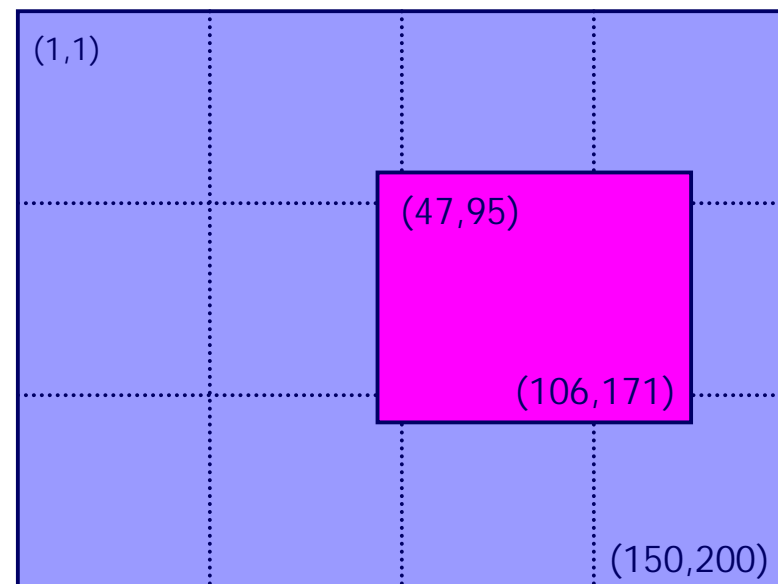
Distributed Data vs Shared Memory (Cont).



Shared Memory:

Data is in a globally accessible address space, any processor can access data by specifying its location using a global index

Data is mapped out in a natural manner (usually corresponding to the original problem) and access is easy. Information on data locality is obscured and leads to loss of performance.

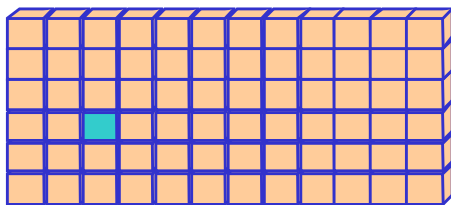
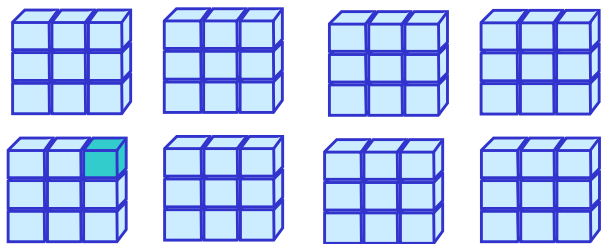


Global Arrays



Distributed dense arrays that can be accessed through a shared memory-like style

Physically distributed data



Global Address Space

single, shared data structure/
global indexing

e.g., access $A(4,3)$ rather than
 $\text{buf}(7)$ on task 2

Global Arrays (cont.)



- ⌘ Shared memory model in context of distributed dense arrays
- ⌘ Much simpler than message-passing for many applications
- ⌘ Complete environment for parallel code development
- ⌘ Compatible with MPI
- ⌘ Data locality control similar to distributed memory/message passing model
- ⌘ Extensible
- ⌘ Scalable



Remote Data Access in GA

Message Passing:

identify size and location of data blocks

loop over processors:

```
if (me = P_N) then
    pack data in local message buffer
    send block of data to message buffer on P0
else if (me = P0) then
    receive block of data from P_N in message buffer
    unpack data from message buffer to local buffer
endif
```

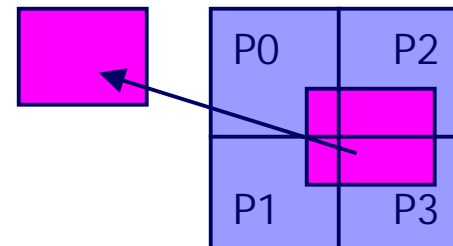
end loop

copy local data on P0 to local buffer

Global Arrays:

`NGA_Get(g_a, lo, hi, buffer, ld);`

Global Array handle Global upper and lower indices of data patch Local buffer and array of strides



Data Locality



What data does a processor own?

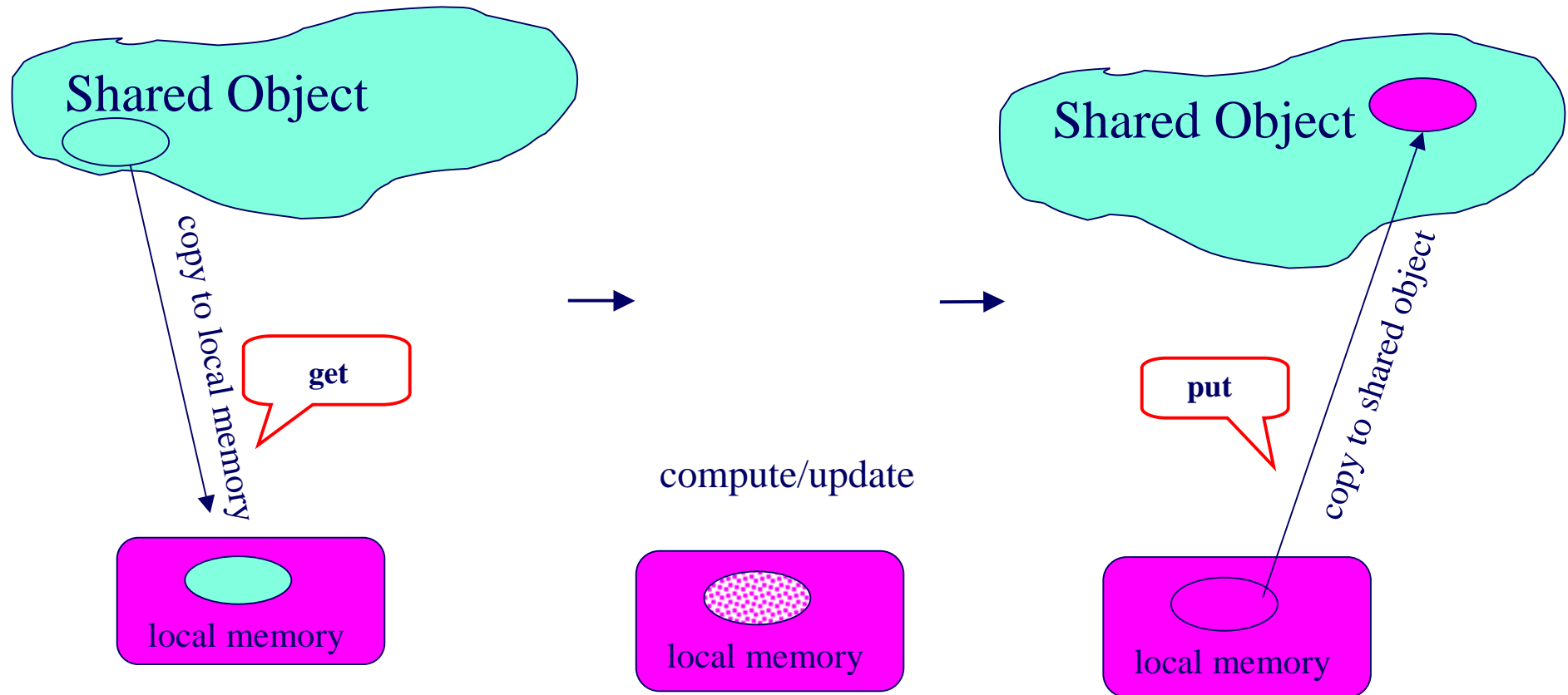
`NGA_Distribution(g_a, iproc, lo, hi);`

Where is the data?

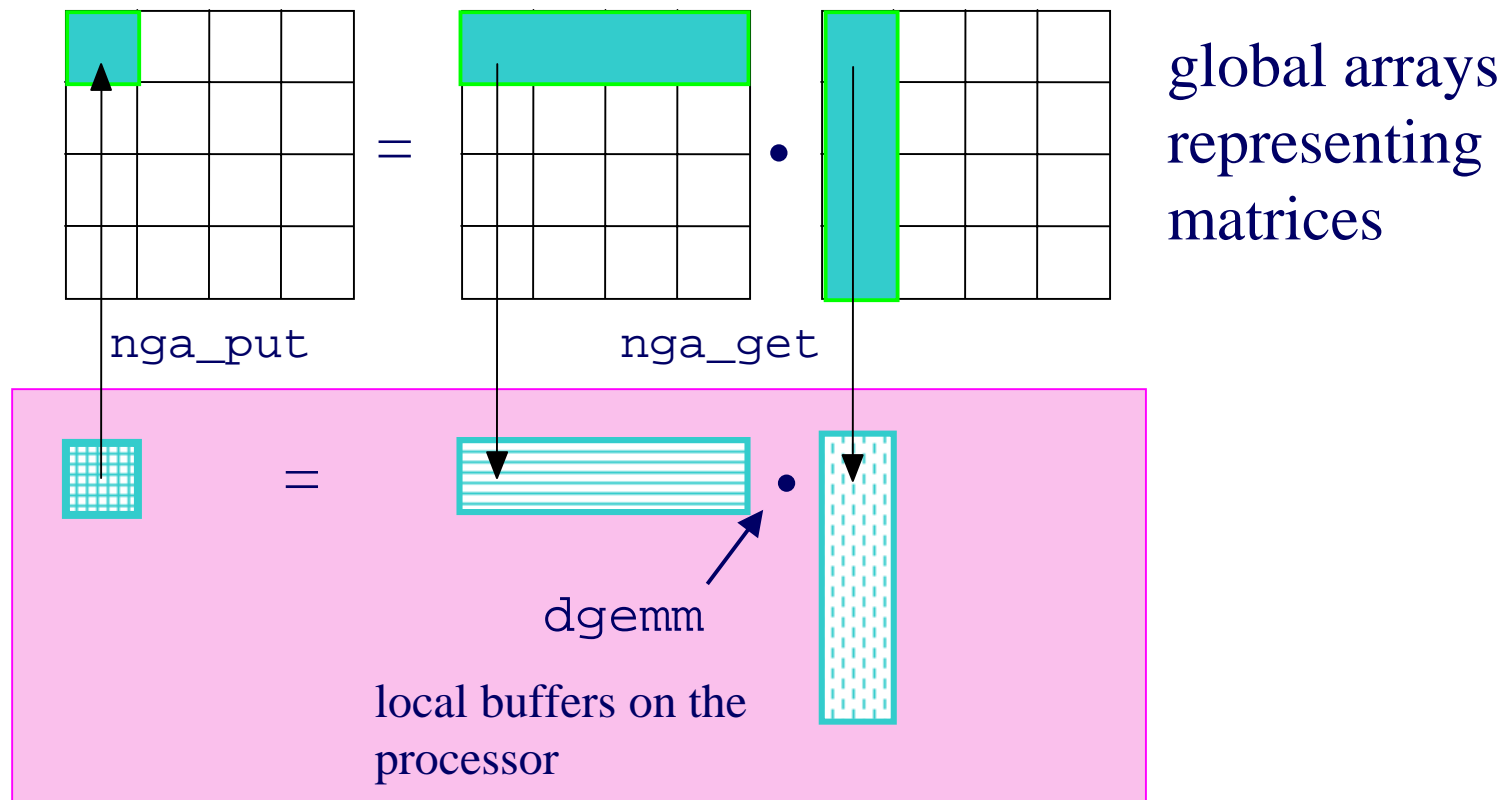
`NGA_Access(g_a, lo, hi, ptr, ld)`

Use this information to organize calculation so that maximum use is made of locally held data

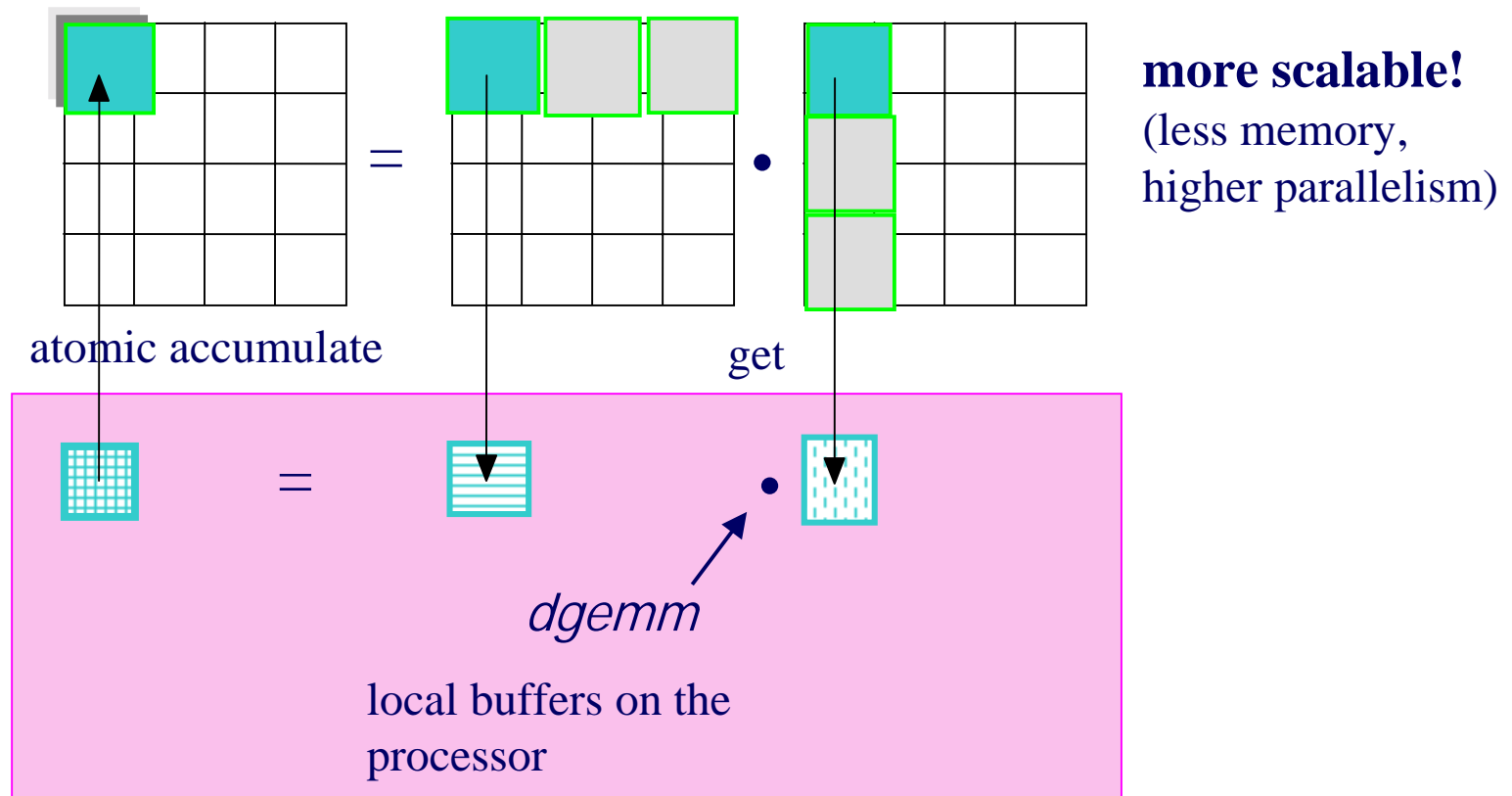
Global Array Model of Computations



Example: Matrix Multiply

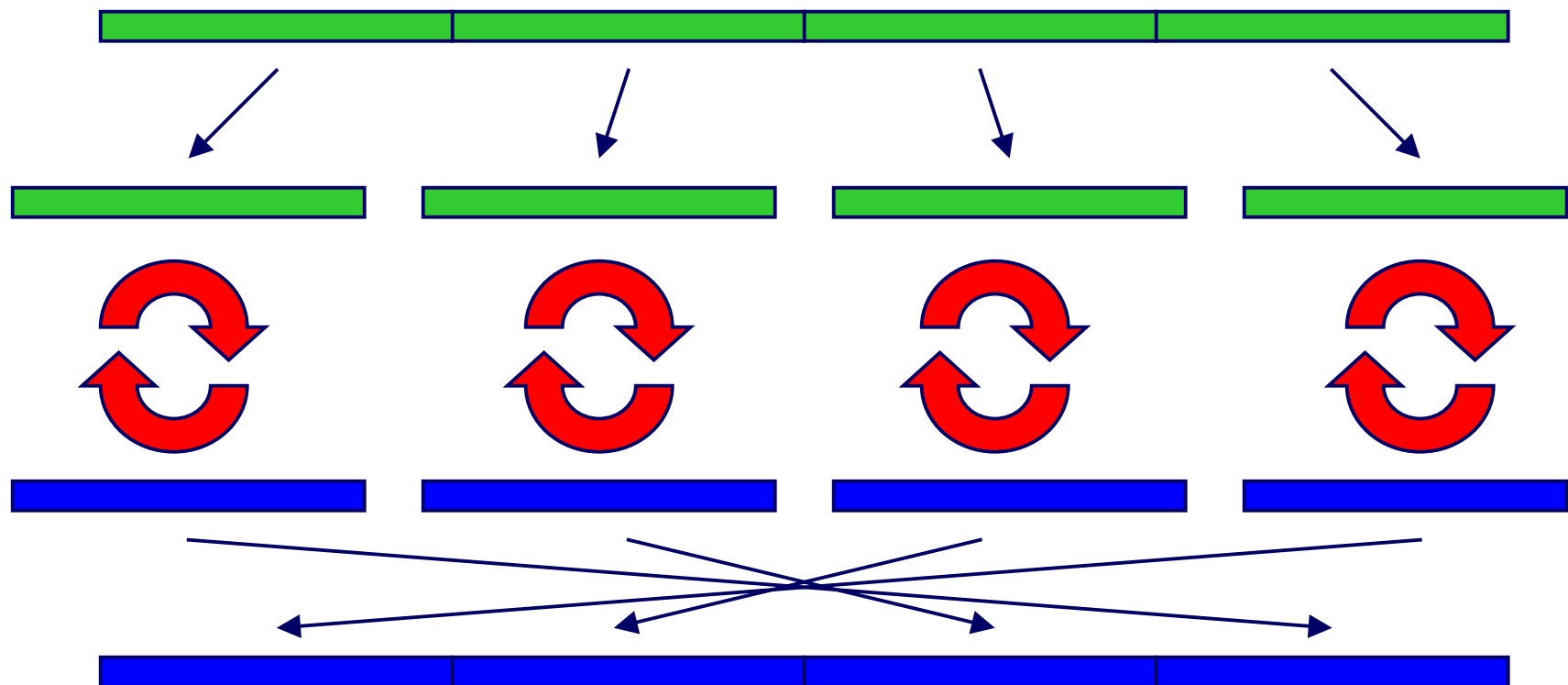


Matrix Multiply (a better version)





Example: 1-D Transpose





Example: 1-D Transpose (cont.)

```
#define    NDIM          1
#define    TOTALELEMS    197
#define    MAXPROC      128
    program main
    implicit none
#include "mafdecls.fh"
#include "global.fh"

    integer dims(3), chunk(3), nprocs, me, i, lo(3), hi(3), lo1(3)
    integer hi1(3), lo2(3), hi2(3), ld(3), nelem
    integer g_a, g_b, a(MAXPROC*TOTALELEMS), b(MAXPROC*TOTALELEMS)
    integer heap, stack, ichk, ierr
    logical status
    heap = 300000
    stack = 300000
```



Example: 1-D Transpose (cont.)

```
c      initialize communication library
      call mpi_init(ierr)
c      initialize ga library
      call ga_initialize()
      me = ga_nodeid()
      nprocs = ga_nnodes()
      dims(1) = nprocs*TOTALELEMS + nprocs/2  ! Unequal data distribution
      ld(1) = MAXPROC*TOTALELEMS
      chunk(1) = TOTALELEMS  ! Minimum amount of data on each processor
      status = ma_init(MT_F_DBL, stack/nprocs, heap/nprocs)

c      create a global array
      status = nga_create(MT_F_INT, NDIM, dims, "array A", chunk, g_a)
      status = ga_duplicate(g_a, g_b, "array B")

c      initialize data in GA
      do i=1, dims(1)
        a(i) = i
      end do
      lo1(1) = 1
      hi1(1) = dims(1)
      if (me.eq.0) call nga_put(g_a, lo1, hi1, a, ld)
      call ga_sync() ! Make sure data is distributed before continuing
```



Example: 1-D Transpose (cont.)

```
c      invert data locally
      call nga_distribution(g_a, me, lo, hi)
      call nga_get(g_a, lo, hi, a, ld) ! Use locality
      nelem = hi(1)-lo(1)+1
      do i = 1, nelem
        b(i) = a(nelem - i + 1)
      end do

c      invert data globally
      lo2(1) = dims(1) - hi(1) + 1
      hi2(1) = dims(1) - lo(1) + 1
      call nga_put(g_b, lo2, hi2, b, ld)
      call ga_sync() ! Make sure inversion is complete
```

Example: 1-D Transpose (cont.)

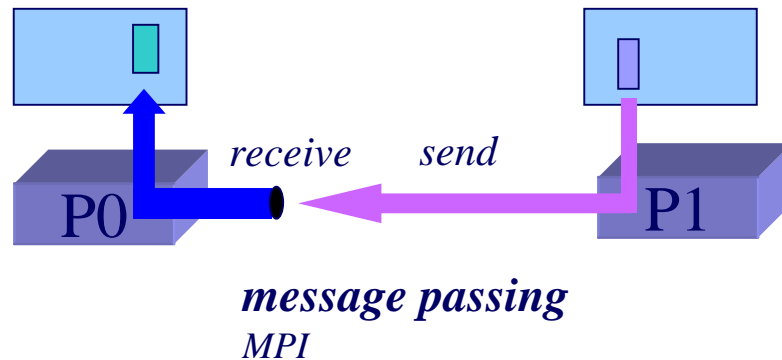


```
c      check inversion
      call nga_get(g_a,lo1,hi1,a,ld)
      call nga_get(g_b,lo1,hi1,b,ld)
      ichk = 0
      do i= 1, dims(1)
        if (a(i).ne.b(dims(1)-i+1).and.me.eq.0) then
          write(6,*) "Mismatch at ",i
          ichk = ichk + 1
        endif
      end do
      if (ichk.eq.0.and.me.eq.0) write(6,*) "Transpose OK"

      status = ga_destroy(g_a) ! Deallocate memory for arrays
      status = ga_destroy(g_b)
      call ga_terminate()
      call mpi_finalize(ierr)
      stop
      end
```

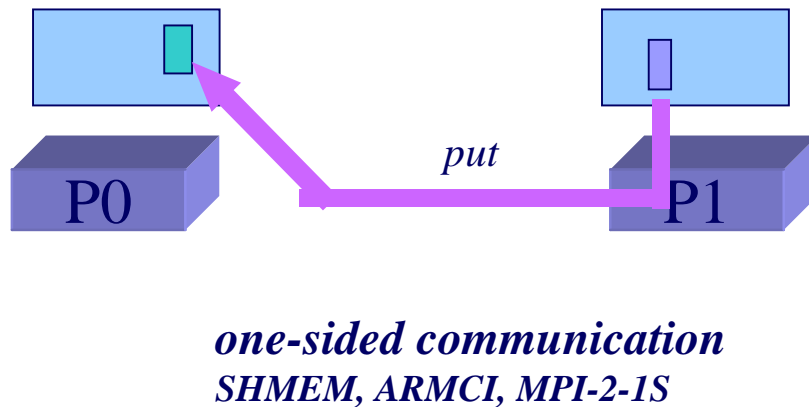



One-sided Communication



Message Passing:

Message requires cooperation on both sides. The processor sending the message (P1) and the processor receiving the message (P0) must both participate.



One-sided Communication:

Once message is initiated on sending processor (P1) the sending processor can continue computation. Receiving processor (P0) is not involved.

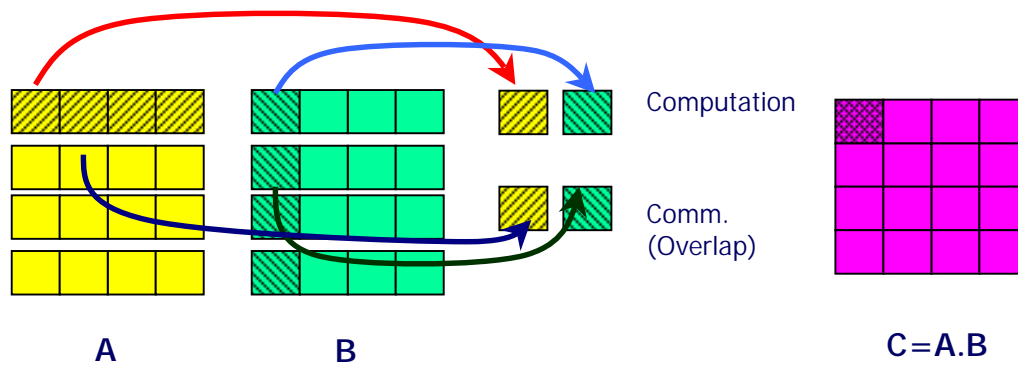
Non-Blocking Communication



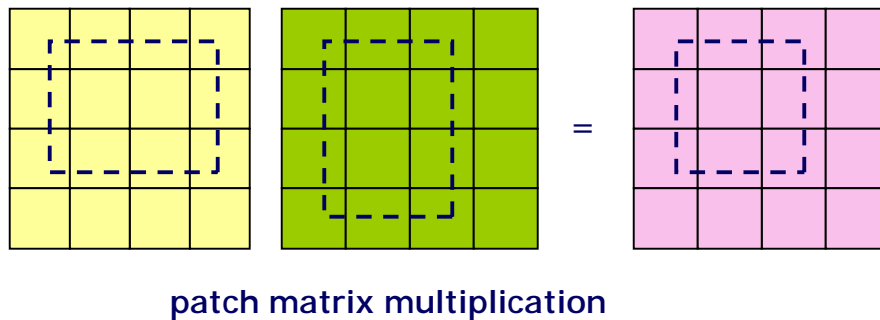
- ⌘ New functionality in GA version 3.3
- ⌘ Allows overlapping of data transfers and computations
 - ☑ Technique for latency hiding
- ⌘ Nonblocking operations initiate a communication call and then return control to the application immediately
- ⌘ operation completed locally by making a call to the *wait* routine



SUMMA Matrix Multiplication



Issue NB Get A and B blocks
do (until last chunk)
 issue NB Get to the next blocks
 wait for previous issued call
 compute $A*B$ (sequential dgemm)
 NB atomic accumulate into "C"
 matrix
done



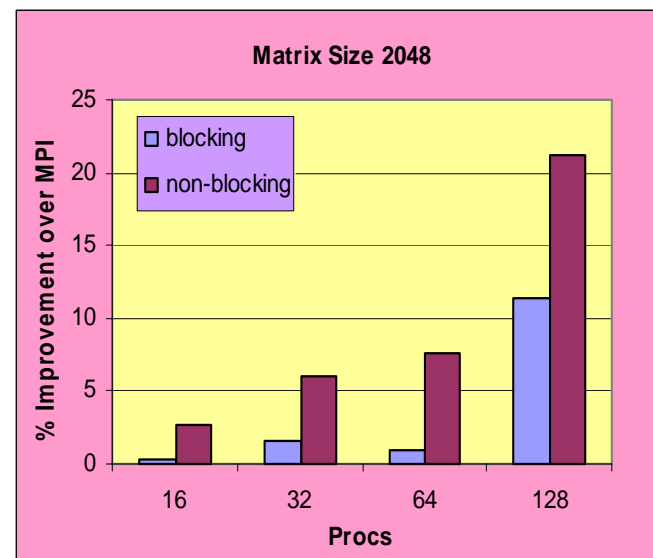
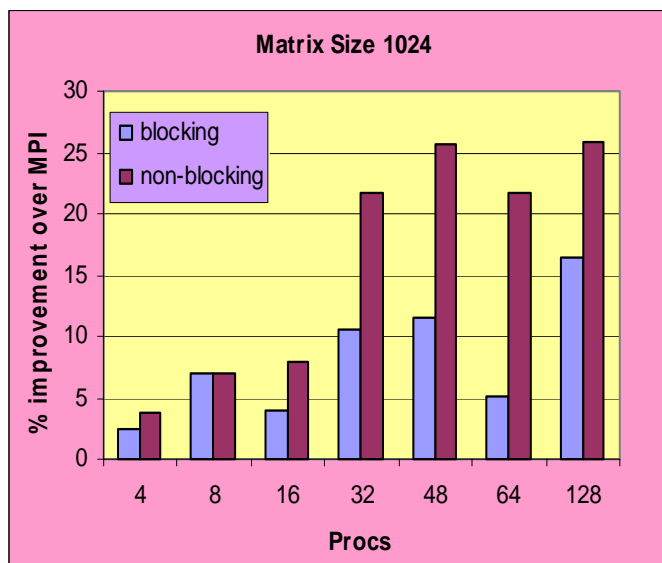
Advantages:

- Minimum memory
- Highly parallel
- Overlaps computation and communication
 - latency hiding
- exploits data locality
- patch matrix multiplication (easy to use)
- dynamic load balancing

SUMMA Matrix Multiplication: Improvement over MPI

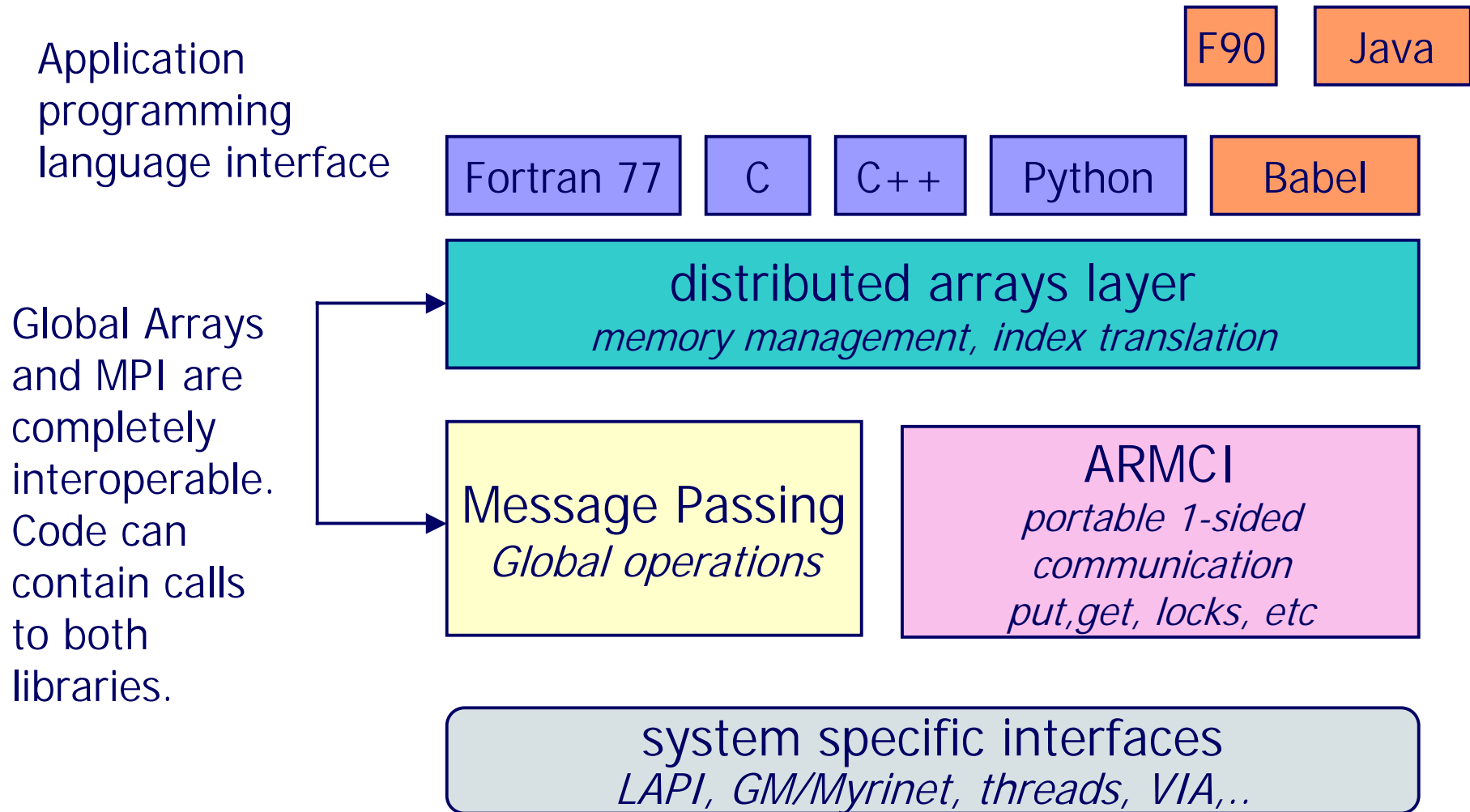


Non-Blocking Communication Performance



*2.4Ghz P4 Linux cluster, Myrinet-GM interconnect (at SUNY, Buffalo)

Structure of GA





Core Capabilities

- ⌘ Distributed array library
 - ⌘ dense arrays 1-7 dimensions
 - ⌘ four data types: *integer, real, double precision, double complex*
 - ⌘ global rather than per-task view of data structures
 - ⌘ user control over data distribution: regular and irregular
 - ⌘ Collective and shared-memory style operations
 - ⌘ ga_sync, ga_scale, etc
 - ⌘ ga_put, ga_get, ga_acc
 - ⌘ nonblocking ga_put, ga_get, ga_acc
 - ⌘ Interfaces to third party parallel numerical libraries
 - ⌘ PeIGS, Scalapack, SUMMA, Tao
 - ⌘ example: to solve a linear system using LU factorization
- instead of
- ```
call pdgetrf(n,m, locA, p, q, dA, ind, info)
call pdgetrs(trans, n, mb, locA, p, q, dA,dB,info)
```



# Interoperability and Interfaces

- ⌘ Language interfaces to Fortran, C, C++, Python
- ⌘ Interoperability with MPI and MPI libraries
  - ☑ e.g., PETSC, CUMULVS
- ⌘ Explicit interfaces to other systems that expand functionality of GA
  - ☑ ScaLAPACK-scalable linear algebra software
  - ☑ Peigs-parallel eigensolvers
  - ☑ TAO-advanced optimization package

# Global Array Processor Groups



Many parallel applications require the execution of a large number of independent tasks. Examples include

- Numerical evaluation of gradients
- Monte Carlo sampling over initial conditions or uncertain parameter sets
- Free energy perturbation calculations (chemistry)
- Nudged elastic band calculations (chemistry and materials science)
- Sparse matrix-vector operations (NAS CG benchmark)

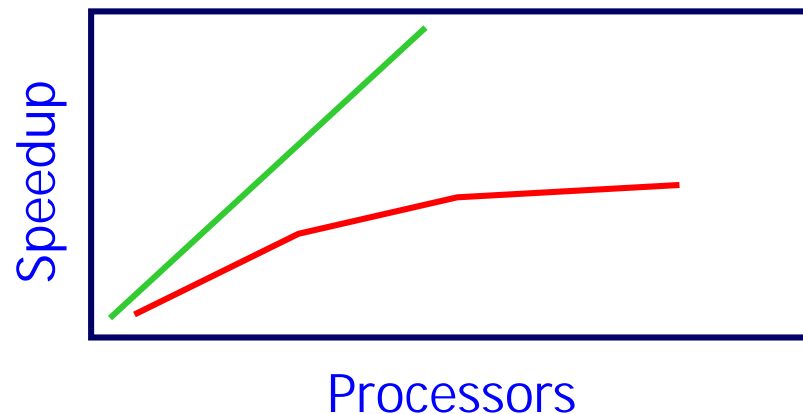


# Global Array Processor Groups



If the individual calculations are small enough then each processor can be used to execute one of the tasks (embarrassingly parallel algorithms).

If the individual tasks are large enough that they must be distributed amongst several processors then the only option (usually) is to run each task sequentially on multiple processors. This usually limits the total number of processors that can be applied to the problem since parallel efficiency degrades as the number of processors increases.



# Global Array Processor Groups

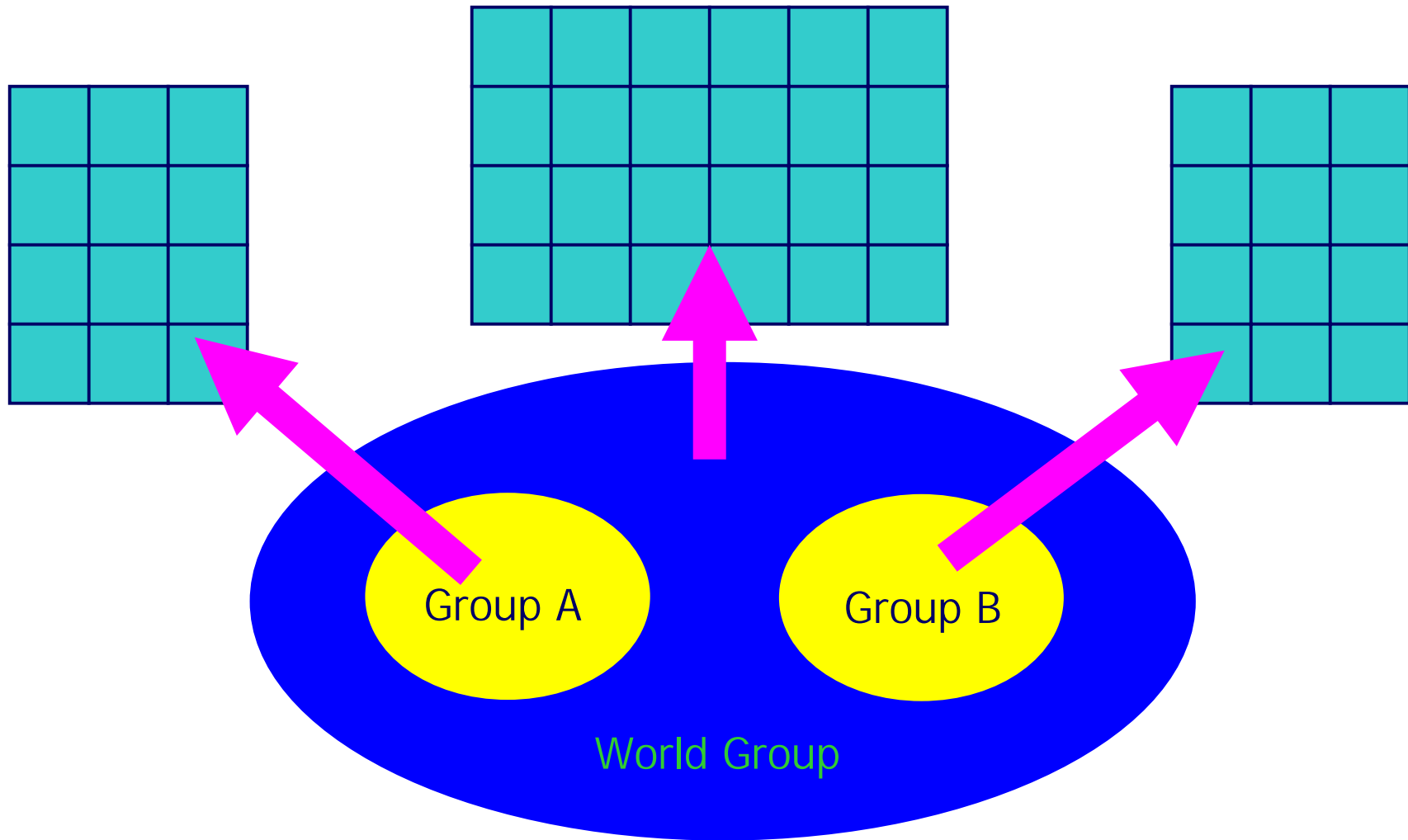


Alternatively the collection of processors can be decomposed into processor groups. These processor groups can be used to execute parallel algorithms *independently* of one another. This requires

- global operations that are restricted in scope to a particular group instead of over the entire domain of processors (world group)
- distributed data structures that are restricted to a particular group



# Processor Groups (Schematic)





# Creating Processor Groups

**integer function ga\_pgroup\_create(list, count)**

Returns a handle to a group of processors. The total number of processors is count, the individual processor IDs are located in the array list.

**subroutine ga\_pgroup\_set\_default(p\_grp)**

Set the default processor to p\_grp. All arrays created after this point are created on the default processor group, all global operations are restricted to the default processor group unless explicit directives are used. Initial value of the default processor group is the world group.



# Explicit Operations on Groups

## Explicit Global Operations on Groups

```
ga_pgroup_sync(p_grp)
ga_pgroup_brdrctst(p_grp, type, buf, lenbuf, root)
ga_pgroup_igop(p_grp, type, buf, lenbuf, op)
ga_pgroup_dgop(p_grp, type, buf, lenbuf, op)
```

## Query Operations on Groups

```
ga_pgroup_nnodes(p_grp)
ga_pgroup_nodeid(p_grp)
```

## Access Functions

```
integer function ga_pgroup_get_default()
integer function ga_pgroup_get_world()
```

# Programming with Groups



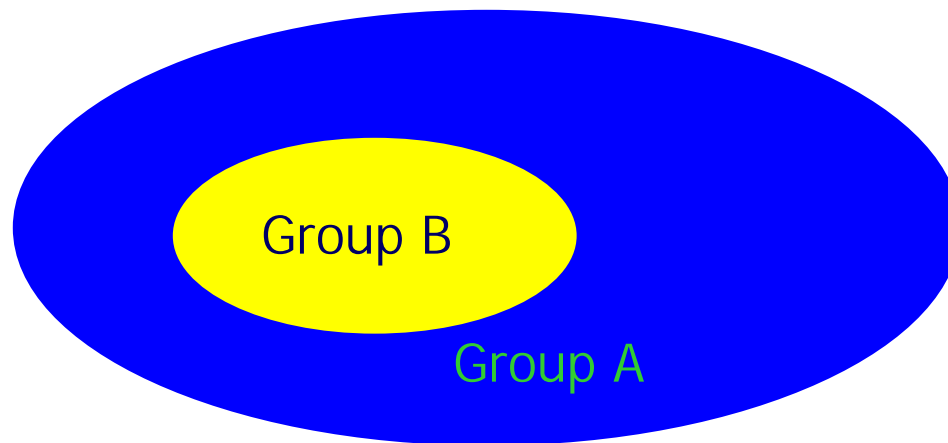
- ⌘ Most explicit group operations in GA reflect operations available for MPI groups
- ⌘ Concept of default group is not available in MPI
- ⌘ Higher level abstractions not available in MPI

# Communication between Groups



Copy and copy\_patch operations are supported for global arrays that are created on different groups. One of the groups must be completely contained in the other (nested).

The copy or copy\_patch operation must be executed by all processors on the nested group (group B in illustration)



# Using Processor Groups



```
c set up groups
 me = ga_nodeid()
 nprocs = ga_nnodes()
 grpsize = 4
 ngrps = nprocs/grpsize
 nproc = grpsize
 do i = 1, ngrps ! All processors participate in
 do j = 1, grpsize ! creation of group
 proclist(j) = grpsize*(i-1) + (j-1)
 end do
 procgroup(i) = ga_pgroup_create(proclist,nproc)
 end do
 my_pgrp = (me - mod(me,grpsize))/grpsize + 1

c run task on groups
 call ga_pgroup_set_default(procgroup(my_pgrp))
 call do_parallel_task
 call ga_pgroup_set_default(ga_pgroup_get_world())
```

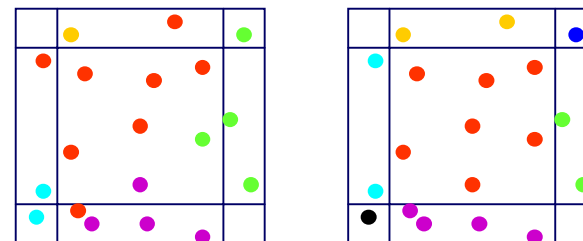
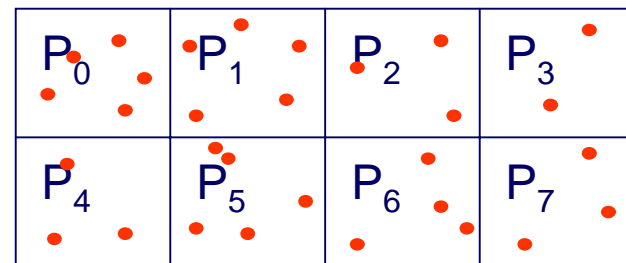




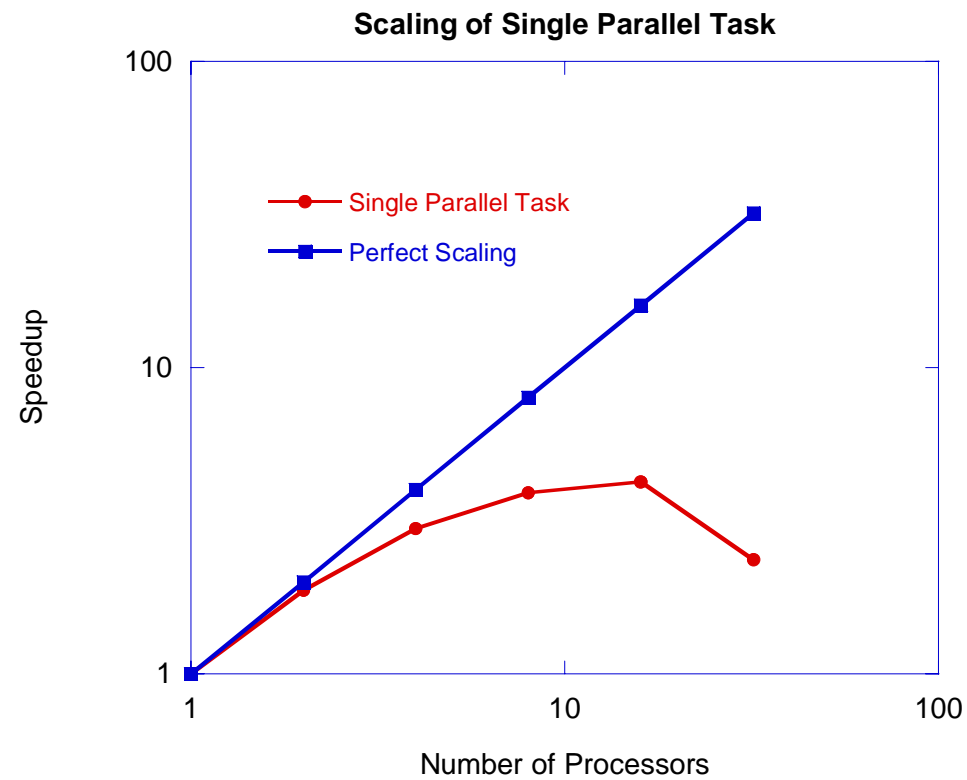
# MD Example

## Spatial Decomposition Algorithm:

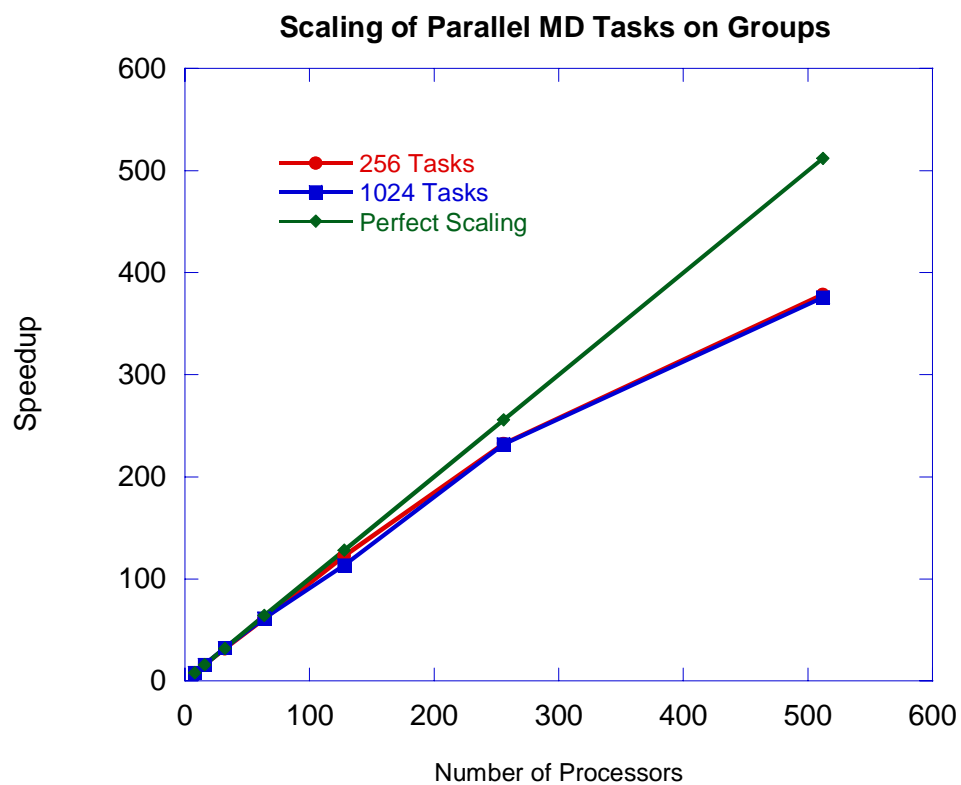
- Partition particles among processors
- Update coordinates at every step
- Update partitioning after fixed number of steps



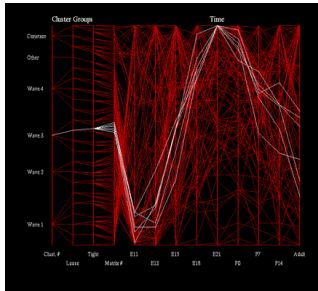
# MD Parallel Scaling



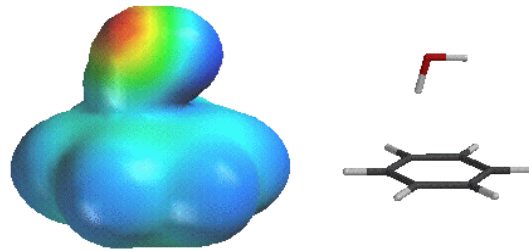
# MD Performance on Groups



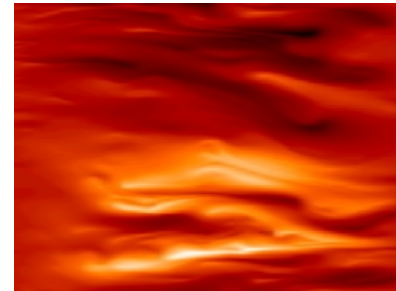
# Application Areas



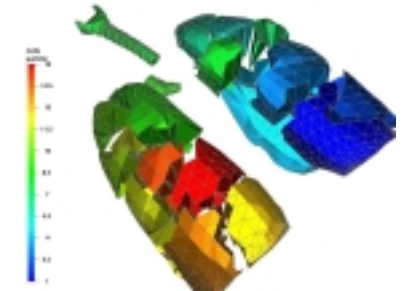
bioinformatics



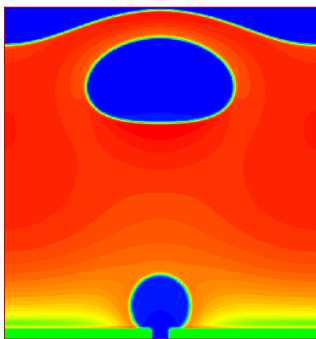
electronic structure chemistry  
GA is the standard programming model



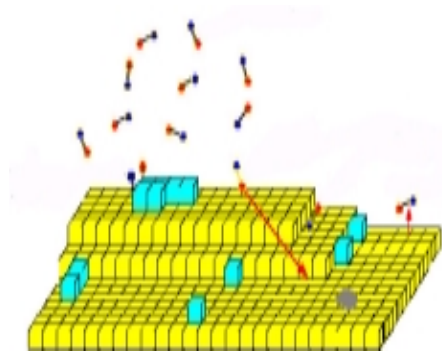
glass flow  
simulation



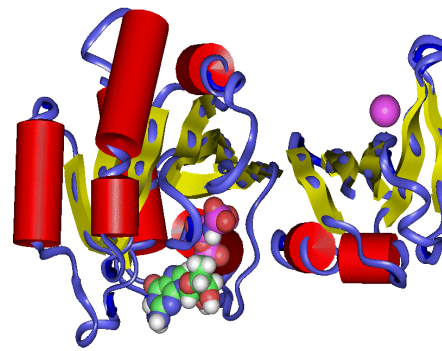
biology



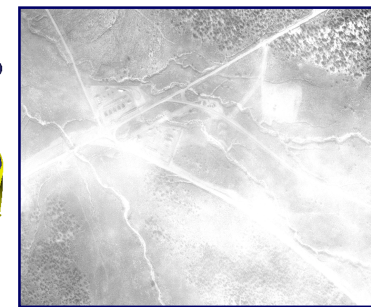
thermal flow simulation



material sciences



molecular dynamics

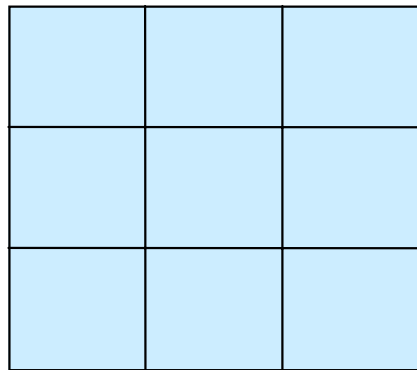


Visualization and  
image analysis

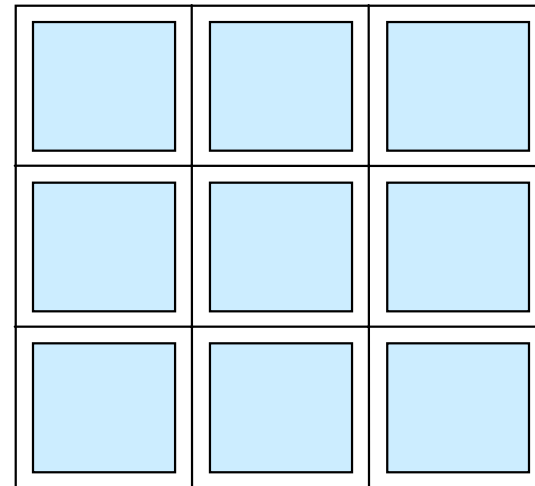
Others: financial security forecasting, astrophysics, geosciences, atmospheric chemistry



# Ghost Cells



normal global array



global array with ghost cells

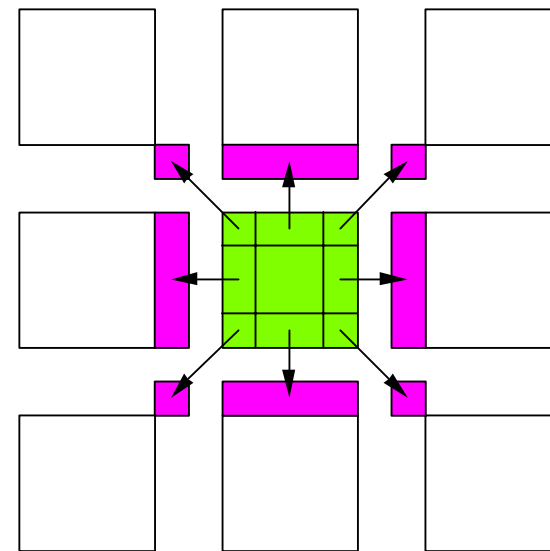
## Operations:

- |                     |                                                  |
|---------------------|--------------------------------------------------|
| NGA_Create_ghosts   | - creates array with ghosts cells                |
| GA_Update_ghosts    | - updates with data from adjacent processors     |
| NGA_Access_ghosts   | - provides access to "local" ghost cell elements |
| NGA_Nbget_ghost_dir | - nonblocking call to update ghosts cells        |



# Ghost Cell Update

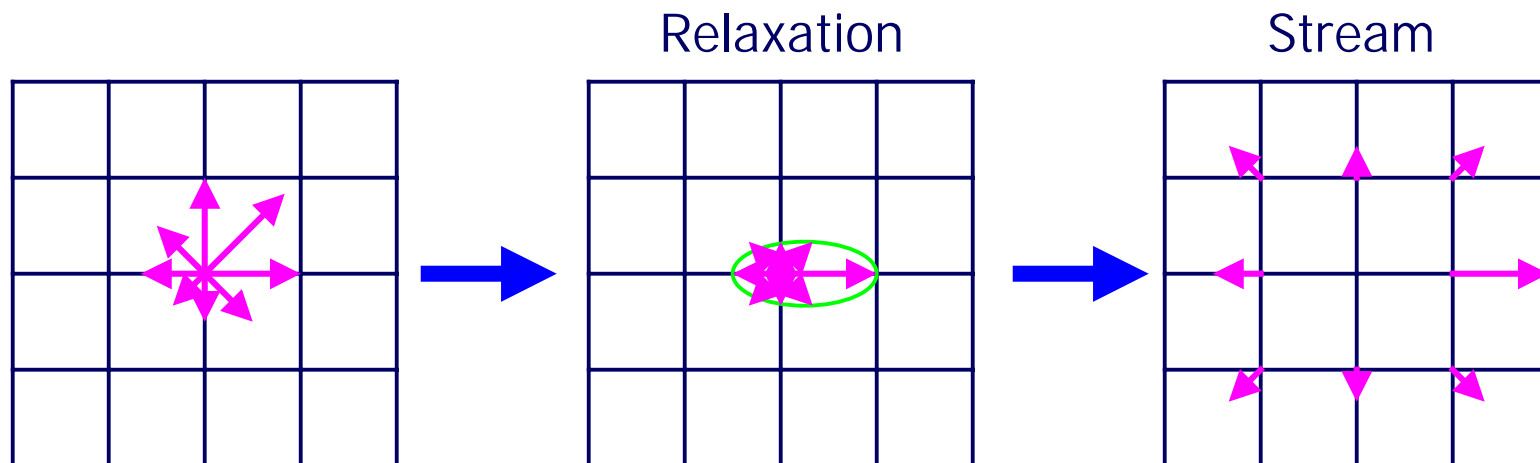
Automatically update ghost cells with appropriate data from neighboring processors. A multiprotocol implementation has been used to optimize the update operation to match platform characteristics.



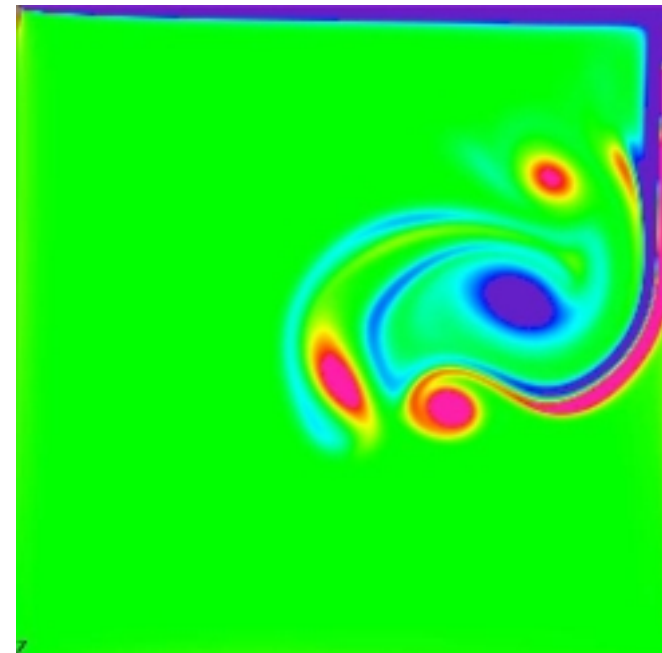
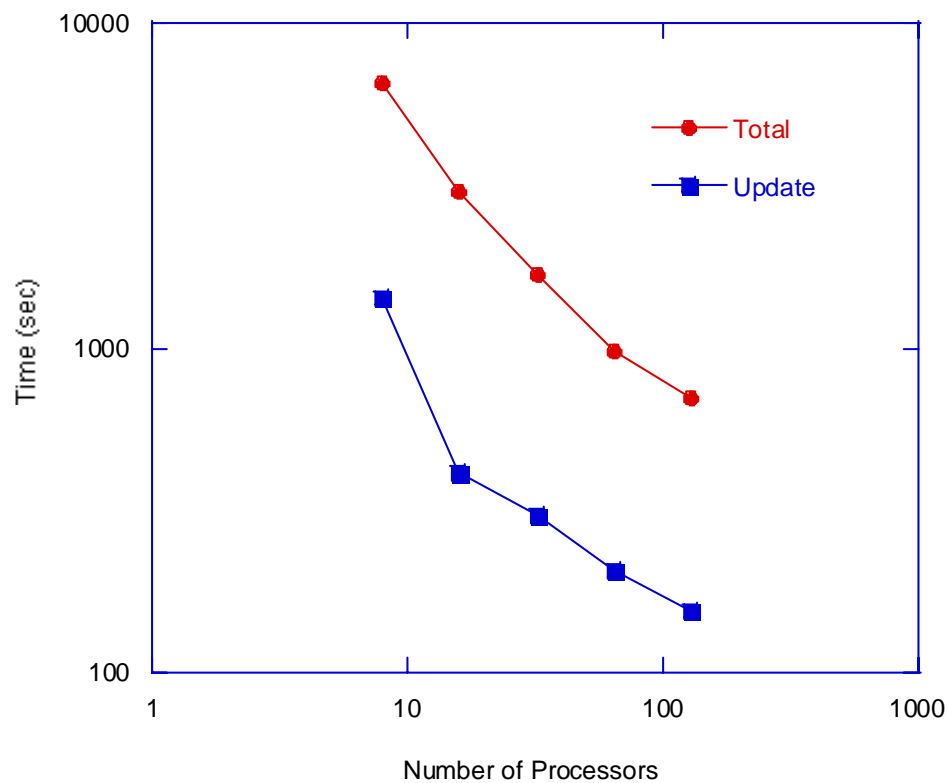
# Lattice Boltzmann Simulation



$$f_i(\mathbf{r} + \mathbf{e}_i, t + \Delta t) = f_i(\mathbf{r}, t) - \frac{1}{\tau} (f_i(\mathbf{r}, t) - f_i^{eq}(\mathbf{r}, t))$$



# Ghost Cell Application Performance



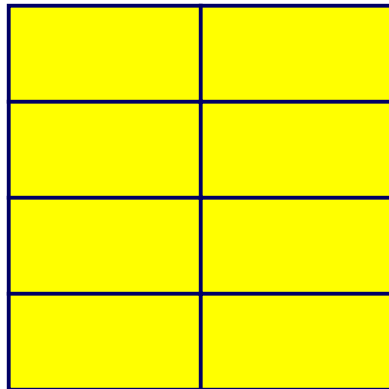
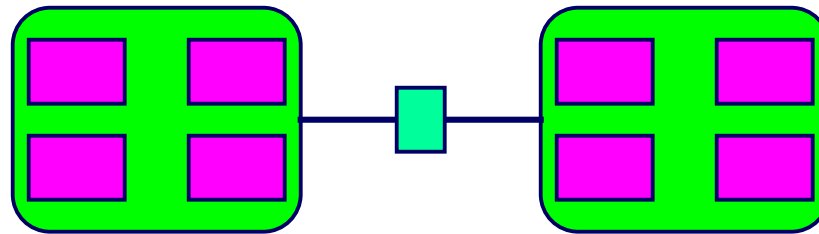


# Mirrored Arrays

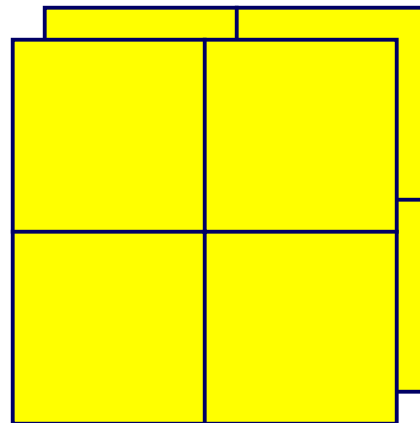


- ⌘ Create Global Arrays that are replicated between SMP nodes but distributed within SMP nodes
- ⌘ Aimed at fast nodes connected by relatively slow networks (e.g. Beowulf clusters)
- ⌘ Use memory to hide latency
- ⌘ Most of the operations supported on ordinary Global Arrays are also supported for mirrored arrays
- ⌘ Global Array toolkit augmented by a merge operation that adds all copies of mirrored arrays together
- ⌘ Easy conversion between mirrored and distributed arrays

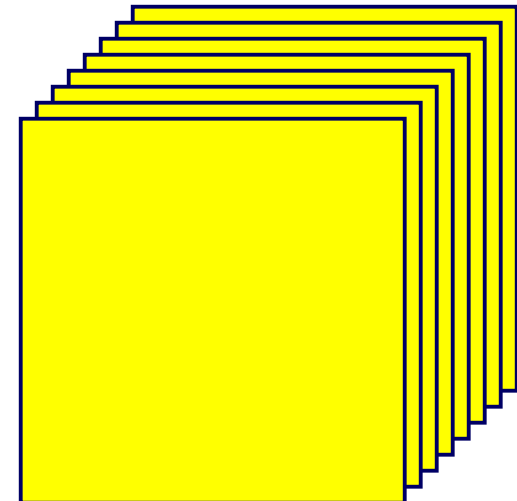
# Mirrored Arrays (cont.)



Distributed



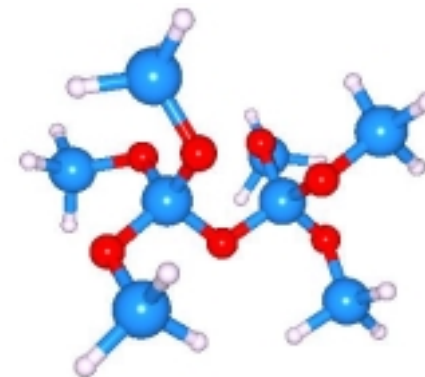
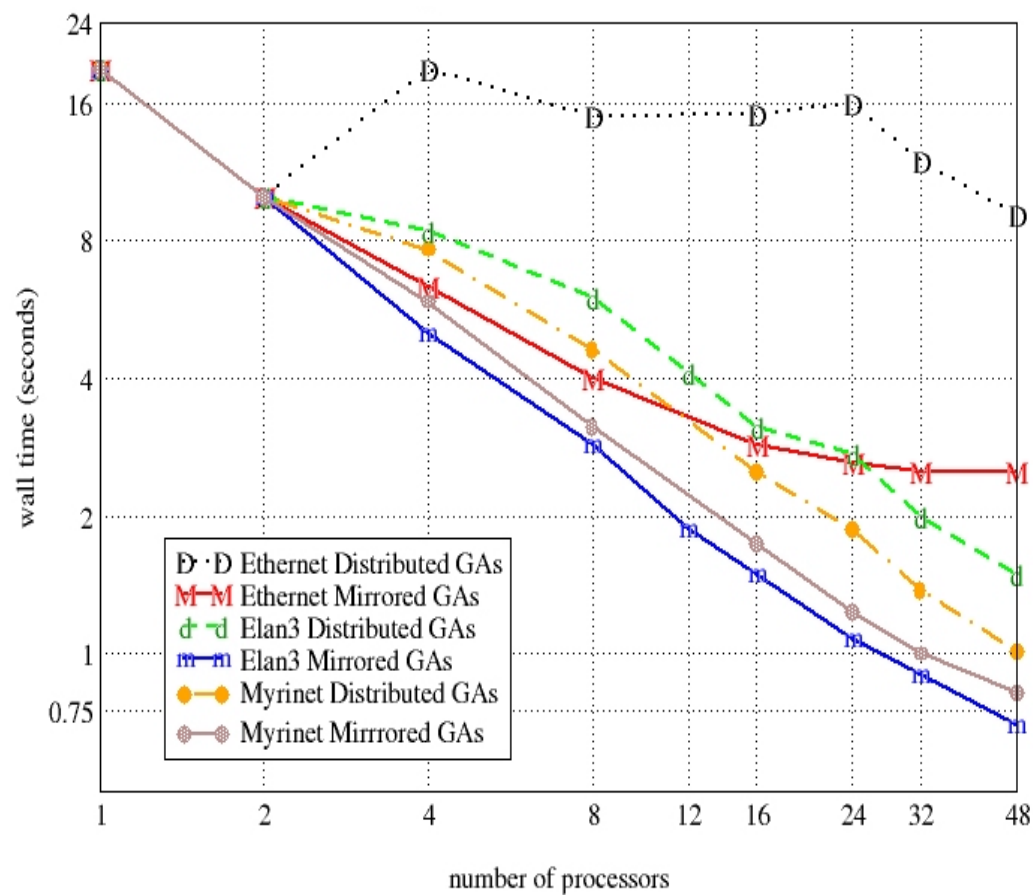
Mirrored



Replicated



# NWChem DFT Calculation



<http://www.emsl.pnl.gov/docs/nwchem>



# Other Functionality

- ⌘ Common Component Architecture
- ⌘ Disk Resident Arrays
  - ☑ Provide an interface between GA and distributed files on disk
- ⌘ Sparse data manipulation

# Related Programming Tools



## ⌘ Co-Array Fortran

- ☑ Distributed Arrays
- ☑ One-Sided Communication
- ☑ No Global View of Data

## ⌘ UPC

- ☑ Model Similar to GA but only applicable to C programs
- ☑ Global Shared Pointers could be used to implement GA functionality
  - ☒ C does not really support multi-dimensional arrays

## ⌘ High level functionality in GA is missing from these systems

# Summary



- ⌘ The idea has proven very successful
  - ☑ efficient on a wide range of architectures
    - ☒ core operations tuned for high performance
  - ☑ library substantially extended but all original (1994) APIs preserved
  - ☑ increasing number of application areas
- ⌘ Supported and portable tool that works in real applications
- ⌘ Future work
  - ☑ Fault tolerance

# Source Code and More Information



- ⌘ Version 3.3 available
- ⌘ Version 3.4 (with groups) available in beta
- ⌘ Homepage at <http://www.emsl.pnl.gov/docs/global/>
- ⌘ Platforms (32 and 64 bit)
  - ☒ IBM SP
  - ☒ Cray X1, XD1
  - ☒ Linux Cluster with Ethernet, Myrinet, Infiniband, or Quadrics
  - ☒ Solaris
  - ☒ Fujitsu
  - ☒ Hitachi
  - ☒ NEC
  - ☒ HP
  - ☒ Windows

# Disk Resident Arrays



## ⌘ Extend GA model to disk

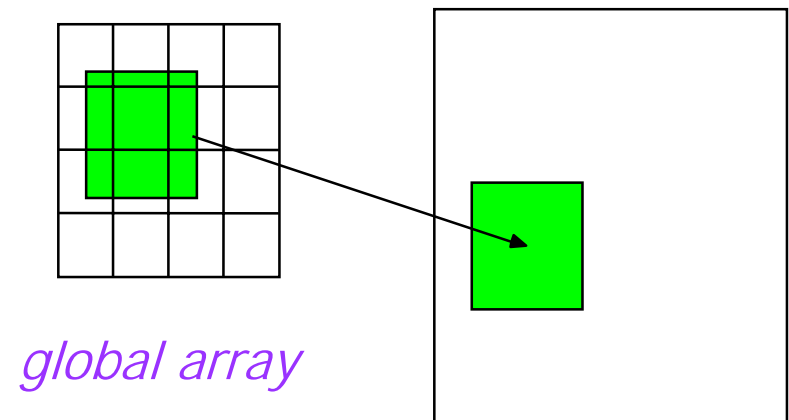
- ☑ system similar to Panda (U. Illinois) but higher level APIs

## ⌘ Provide easy transfer of data between N-dim arrays stored on disk and distributed arrays stored in memory

*disk resident array*

## ⌘ Use when

- ☑ Arrays too big to store in core
- ☑ checkpoint/restart
- ☑ out-of-core solvers

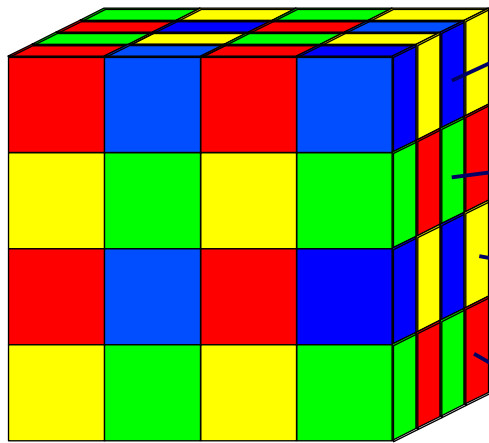




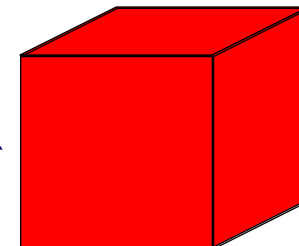
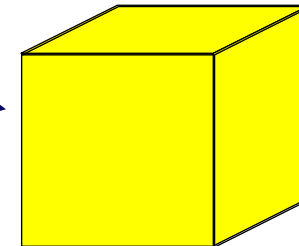
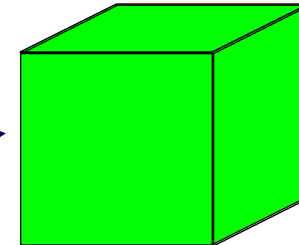
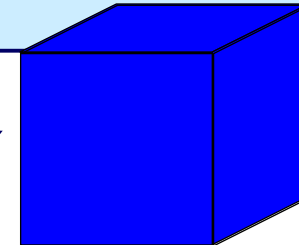
# High Bandwidth Read/Write



Disk Resident Array



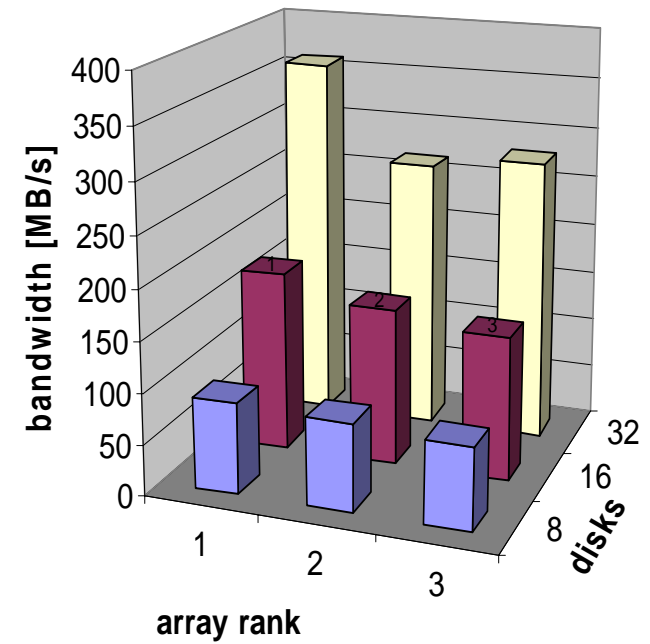
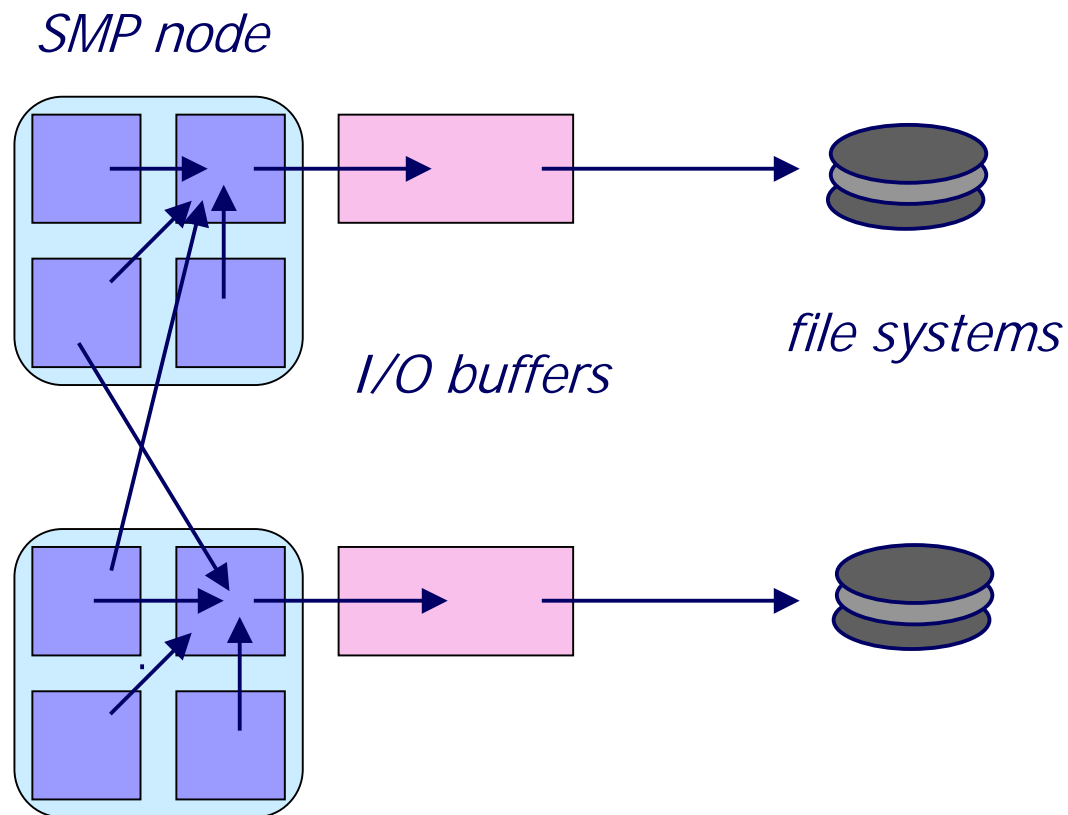
Disk Resident Arrays  
automatically  
decomposed into  
multiple files



Disks



# Scalable Performance of DRA





# Useful GA Functions (Fortran)

```
subroutine ga_initialize()
subroutine ga_terminate()

integer function ga_nnodes()
integer function ga_nodeid()

logical function nga_create(type,dim,dims,name,chunk,g_a)
 integer type (MT_F_INT, MT_F_DBL, etc.)
 integer dim
 integer dims(dim)
 character*(*) name
 integer chunk(dim)
 integer g_a
logical function ga_duplicate(g_a,g_b,name)
 integer g_a
 integer g_b
 character*(*) name
logical function ga_destroy(g_a)
 integer g_a

subroutine ga_sync()
```



# Use GA Functions (Fortran)

```
subroutine nga_distribution(g_a, node_id, lo, hi)
 integer g_a
 integer node_id
 integer lo(dim)
 integer hi(dim)
subroutine nga_put(g_a, lo, hi, buf, ld)
 integer g_a
 integer lo(dim)
 integer hi(dim)
 fortran array buf
 integer ld(dim-1)
subroutine nga_get(g_a, lo, hi, buf, ld)
 integer g_a
 integer lo(dim)
 integer hi(dim)
 fortran array buf
 integer ld(dim-1)
```

# Useful GA Functions (C)



```
void GA_Initialize()
void GA_Terminate()

int GA_Nnodes()
int GA_Nodeid()

int NGA_Create(type,dim,dims,name,chunk)
 int type (C_INT, C_DBL, etc.)
 int dim
 int dims[dim]
 char* name
 int chunk[dim]
 Returns GA handle g_a
int GA_Duplicate(g_a,name)
 int g_a
 Returns GA handle g_b
 char* name
void GA_Destroy(g_a)
 int g_a

void GA_Sync()
```



# Useful GA Functions (C)

```
void NGA_Distribution(g_a, node_id, lo, hi)
 int g_a
 int node_id
 int lo[dim]
 int hi[dim]
void NGA_Put(g_a, lo, hi, buf, ld)
 int g_a
 int lo[dim]
 int hi[dim]
 void* buf
 int ld[dim-1]
void NGA_Get(g_a, lo, hi, buf, ld)
 int g_a
 int lo[dim]
 int hi[dim]
 void* buf
 int ld[dim-1]
```